

## Rules

OBJECT: Be the first to properly stock your bunker in preparation for the APOCALYPSE!!!

2-4 Players

Setup: Shuffle all cards, place face down in the middle.

Decide who goes first. First player draws a card and chooses to keep it or discard it. If discarded, place face up next to the draw deck. Play continues to the left.

Each other player can either draw from the draw deck or pick the top card from the discard pile. If a player has more than 5 cards in their hand, they must discard down to 5.

If you have 3 of a set, you may play it to your 'bunker'. Lay the cards face up in front of you. They are safe from other players.

Special cards:

Raid: Player may pick another player, and steal any one card from their hand

Disaster: All other players discard their hands

Bugout: All players pass their hand to the left

APOCALYPSE!: All players add up the points in their bunkers (only sets of three or more qualify for points). The player with the most points wins.

Points (per set of three-set of four gets an extra 5 points):

Prepper (Red): 20 Points

Survivalist (Yellow): 15 Points

Homesteader (Green): 10 Points

Camper (Blue): 5 Points

Sets must have one of each (in same color):

Food

Water

Shelter

Protection

<p><b>Prepper (Red)</b></p> <p><b>Food</b></p> <p><b>Fencing</b></p>	<p><b>Prepper (Red)</b></p> <p><b>Food</b></p> <p><b>Livestock</b></p>	<p><b>Prepper (Red)</b></p> <p><b>Water</b></p> <p><b>Well</b></p>
<p><b>Prepper (Red)</b></p> <p><b>Water</b></p> <p><b>Irrigation</b></p>	<p><b>Prepper (Red)</b></p> <p><b>Shelter</b></p> <p><b>Walls</b></p>	<p><b>Prepper (Red)</b></p> <p><b>Shelter</b></p> <p><b>Bunker</b></p>
<p><b>Prepper (Red)</b></p> <p><b>Protection</b></p> <p><b>Booby Traps</b></p>	<p><b>Prepper (Red)</b></p> <p><b>Protection</b></p> <p><b>Body Armor</b></p>	<p><b>Survivalist (Yellow)</b></p> <p><b>Food</b></p> <p><b>Hydroponics</b></p>

<p><b>Survivalist (Yellow)</b></p> <p><b>Food</b></p> <p><b>Greenhouse</b></p>	<p><b>Survivalist (Yellow)</b></p> <p><b>Food</b></p> <p><b>Seeds</b></p>	<p><b>Survivalist (Yellow)</b></p> <p><b>Water</b></p> <p><b>Pond</b></p>
<p><b>Survivalist (Yellow)</b></p> <p><b>Water</b></p> <p><b>Iodine Tablets</b></p>	<p><b>Survivalist (Yellow)</b></p> <p><b>Water</b></p> <p><b>Rain Barrels</b></p>	<p><b>Survivalist (Yellow)</b></p> <p><b>Shelter</b></p> <p><b>Farmhouse</b></p>
<p><b>Survivalist (Yellow)</b></p> <p><b>Shelter</b></p> <p><b>Fireplace</b></p>	<p><b>Survivalist (Yellow)</b></p> <p><b>Shelter</b></p> <p><b>Firewood</b></p>	<p><b>Survivalist (Yellow)</b></p> <p><b>Protection</b></p> <p><b>.22 Rifle</b></p>

<p><b>Survivalist (Yellow)</b></p> <p><b>Protection</b></p> <p><b>Handgun</b></p>	<p><b>Survivalist (Yellow)</b></p> <p><b>Protection</b></p> <p><b>Semi- Automatic Rifle</b></p>	<p><b>Homesteader (Green)</b></p> <p><b>Food</b></p> <p><b>Cured Meats</b></p>
<p><b>Homesteader (Green)</b></p> <p><b>Food</b></p> <p><b>Preserves</b></p>	<p><b>Homesteader (Green)</b></p> <p><b>Food</b></p> <p><b>MREs</b></p>	<p><b>Homesteader (Green)</b></p> <p><b>Water</b></p> <p><b>Charcoal Filter</b></p>
<p><b>Homesteader (Green)</b></p> <p><b>Water</b></p> <p><b>Chlorine</b></p>	<p><b>Homesteader (Green)</b></p> <p><b>Water</b></p> <p><b>Stream</b></p>	<p><b>Homesteader (Green)</b></p> <p><b>Shelter</b></p> <p><b>RV</b></p>

<p><b>Homesteader (Green)</b></p> <p><b>Shelter</b></p> <p><b>Sleeping Bag</b></p>	<p><b>Homesteader (Green)</b></p> <p><b>Shelter</b></p> <p><b>Backpack</b></p>	<p><b>Homesteader (Green)</b></p> <p><b>Protection</b></p> <p><b>Arrows</b></p>
<p><b>Homesteader (Green)</b></p> <p><b>Protection</b></p> <p><b>.22 Bullets</b></p>	<p><b>Homesteader (Green)</b></p> <p><b>Protection</b></p> <p><b>9mm Bullets</b></p>	<p><b>Camper (Blue)</b></p> <p><b>Food</b></p> <p><b>Berries</b></p>
<p><b>Camper (Blue)</b></p> <p><b>Food</b></p> <p><b>Boxed Foods</b></p>	<p><b>Camper (Blue)</b></p> <p><b>Food</b></p> <p><b>Canned Goods</b></p>	<p><b>Camper (Blue)</b></p> <p><b>Water</b></p> <p><b>Toilet Tank</b></p>

<p><b>Camper (Blue)</b></p> <p><b>Water</b></p> <p><b>Bottled Water</b></p>	<p><b>Camper (Blue)</b></p> <p><b>Water</b></p> <p><b>Water Heater</b> <b>Tank</b></p>	<p><b>Camper (Blue)</b></p> <p><b>Shelter</b></p> <p><b>Blanket</b></p>
<p><b>Camper (Blue)</b></p> <p><b>Shelter</b></p> <p><b>Tent</b></p>	<p><b>Camper (Blue)</b></p> <p><b>Shelter</b></p> <p><b>Rain Fly</b></p>	<p><b>Camper (Blue)</b></p> <p><b>Protection</b></p> <p><b>Bow</b></p>
<p><b>Camper (Blue)</b></p> <p><b>Protection</b></p> <p><b>Knife</b></p>	<p><b>Camper (Blue)</b></p> <p><b>Protection</b></p> <p><b>Axe</b></p>	<p><b>Raid:</b></p> <p><b>Steal one card</b> <b>from another</b> <b>Player's Hand</b></p>

<p><b>Raid:</b></p> <p><b>Steal one card from another Player's Hand</b></p>	<p><b>Raid:</b></p> <p><b>Steal one card from another Player's Hand</b></p>	<p><b>Raid:</b></p> <p><b>Steal one card from another Player's Hand</b></p>
<p><b>Disaster:</b></p> <p><b>All other Players discard their Hands, face-up, to the Discard Pile</b></p>	<p><b>Disaster:</b></p> <p><b>All other Players discard their Hands, face-up, to the Discard Pile</b></p>	<p><b>Disaster:</b></p> <p><b>All other Players discard their Hands, face-up, to the Discard Pile</b></p>
<p><b>Bugout:</b></p> <p><b>All Players pass their Hand to the left</b></p>	<p><b>Bugout:</b></p> <p><b>All Players pass their Hand to the left</b></p>	<p><b>APOCALYPSE!!</b></p> <p><b>All Players discard Hands, count the points in their Bunker</b></p>

